## Near Death Experience Torrent Download [key Serial]



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## **About This Game**

Near Death Experience is a defensless horror game that puts you in the mind of a car crash victim that lost his memory and finds himself in a threatening and unknown area. The player has to solve riddles to try to regain his memory while running from dark forces.

Note: The first level will be a little bit difficult! Is a riddle: The pieces of the character's life are the photos, and the angel's scream is the strange sound that you'll hear during the level. Only when there is the sound, the photos will appear!

Title: Near Death Experience Genre: Indie Developer: Distorted Games Publisher: Distorted Games Release Date: 31 May, 2017

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## Minimum:

**OS:** windows 7-8-10

Processor: intel core i5

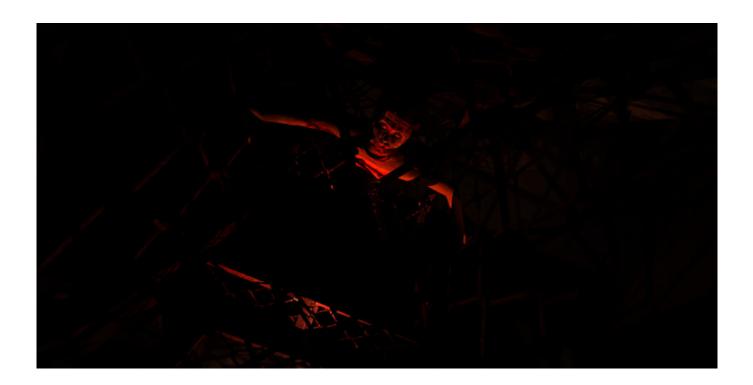
Memory: 2 GB RAM

Graphics: NVIDIA GeForce GTX 560

DirectX: Version 10

Storage: 2 GB available space

English







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I enjoy more atmospheric V story-based horror games, where the experience is disturbingVdistressing, and it sticks in your mind long after you stop playing the game. That's what I thought this game looked like, but it seems to actually just be jump scares.

It's also got that hide-and-seek horror concept where you're defenseless and the monster or whatever just kills you instantly if it finds you, which I find kinda ruins the immersion. Because when you restart & just have to keep running through the same areas, you start to get desensitized to the environments. When it's just an atmospheric experience (i.e. no combat) then dying and having to re-play can get tedious.

Not sure it's a bad game, exactly, but it's definitely not the game I was looking for.. Some youtubers are saying this isn't any good but I thought it was pretty good. The graphics in some areas in the game are great and the use of sound is brilliant. It can be a bit frustrating in areas when you die and have to start over and over and the numerical code is a tricky one. overall a good game. took abot 1.5 hours to complete. Check out the vid and take a look for yourself.

https:///www.youtube.com//watch?v=R15NQq9-hXw. Ok so I watched Nuttyape play this on YouTube & immediately bought it because he was totally funny as the game scared the crap out of him & the game reminded me so much of Silent Hill. Yeah I was only able to play 20 minutes, because it's the middle of the night here & IT SCARED THE CRAP OUTTA ME!!! Without giving any spoilers, let me just say, when I came out of a room where you get important info & the zombie nasty fricking monster popped up out of nowhere & ate me!!!!! I literally screamed. I bet my neighbors just called the cops. SO I will wait for daylight to play some more because this is the scariest fricking game since SIIent Hill. Oh and you get NO weapons so if the zombie nasty fricking monster tries to eat you, RUN!. You want cheap jumpscares, asset flips so obvious it hurts, and literally no build up to the horror? Then this game is for you!. Alright, since there're only positive reviews out of nowhere, i'll give it a negative one to balance it out since steam doesn't want to give us a neutral review button.

Pros:

+An alright in-game design +Nice voice acting for a project like this +The ambient and soundtrack are nice

## Cons:

- Animation is a joke starting with the intro cutscene
- Perfomance is horrible for no absolute reason
- Common visuals for a cheap unity horror
- Default Unity's interface

- Absolutely disgusting chasing sequences including poor designed "notes" like in Slender

- Problems with in-game objects scale, everything feels wrong

So-so:

It's crystal clear that Distorted Games were highly inspired by the Silent Hill franchise while making this game, it seems that they (or most likely the only developer) didn't understand what made Silent Hill a great game. The scenery in Near Death Experience, soundtrack and the atmosphere reminds you of SH, but at the same time they doesn't provide you anything new except poor gameplay and first person perspective. The puzzles are the same, the theme of the game is the same as SH and i would say that it's an absolute rip-off, but i feel like i craved those grim features and the mood of hopeless town of Silent Hill since it was a long time without new games in that spirit. I bought this game as a joke and altought i didn't think i would like some aspects of it, i did. Maybe, if you buy it as a joke you will find it alright as well.

I wish Distorted Games will continue to make games and improve their skills, and i hope i will recommend you to buy their new creations.. VERY ANNOYING.. This game scared the S#!T out of me!

While playing, your skin stays in a constant state of goosebumps.

My 9 min gameplay: https://www.youtube.com/watch?v=iKLjC28Ry4g. Very scary game so far. the graphics are fantastic and the scares are much more complex then just jumpscares.

https://www.youtube.com/watch?v=xqAbDO0tyJg. This is a really scary and well made game that i am enjoying allot to play thru! you can see me play it on youtube

<u>>>HERE<<</u>

Pro's amazing atmosphere great animations real genuine jumpscares.

<u>cons</u>

lamposts.. very creepy lol scared me and I only played a few minutes and turned it off but imma try my best to keep playing game is awsome love the creepy silenthill settings omg

Not a bad game but I think I just expected a little bit more. Hopefully they can add to this game because after those jump scares, it has a lot of potential. <u>https://www.youtube.com/watch?v=tMrhcyoot4I</u>. Not the best I've seen but I just started it plus it shows effort from the developer(s) and has potential. Care to join my company as I play through this? here is my first part: <u>https://www.youtube.com/channel/UCP3y7qpsbRte3WL2GrXdsrw</u>

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First and most importantly, is Near Death Experience (NDE for short) actually scary? Well, I've played all the way to chapter 4 (7 chapters in total), and I'd say on a scale of 1-10, 1 being a bright sunny day in the park with singing birds and\u2665\u2605\u

The game's main screams have come in the way of fetch quests whilst you are being chased by less than friendly creatures. So it is jump scare heavy when and if they do get ahold of you. I'm not going to lie, one time I tried to hide in the bathroom in the dark from the zombie guy, and I didn't hear him come in there. When he grabbed me I about knocked my cam and mic off the desk I jumped so high out of my chair.

The atmosphere is also well done. Dreary backgrounds, rust and blood stained school hallways and underground basements, and otherworldly places where I'm not exactly sure where the hell we actually are. The music is on point. Rising at the right times. Plenty of unsettling creaks, squeaks, and monster growls. They actually have the old Silent Hill tornado siren thrown in the beginning of the game as well.

But, and of course there is a but, this game suffers from the same problem as most games that rely on items finding and jump scares do. After you've died a few times looking for whatever it is you need to collect, you already know what's coming...and it isn't really scary anymore, it becomes more of a game of just ring a round the rosy, dodging whatever is chasing you while you try and pick up what it is you are searching for this time. (To be fair the game did include a math puzzle as well...Yay math! \*sarcasm\*) Like I said, I'm only half way in, so the rest of the game could pick up in that aspect.

Also a negative is there is no control options at all. The default mouse sensistivity was stupid high, so I literally had to turn my mouse DPI to stone age slow speeds just to get a playable turning sensitivity. No audio or visual adjustments, button remaping, etc. Also, you can skip to and from whatever chapter you want, right from the beginning, which I thought was a little odd.

All in all though, as far as indie's go at this price point. I feel confident in saying this has been a enjoyable little ride so far. I don't regret my purchase, but I would caution you if you go into this thinking this reinvents the indie horror game wheel. It doesn't, but it has a been a nice addition to the genre so far.

I am including a video of my first playthrough. It doesn't contain a review or anything special. Just me trying to help get my upstart channel out there. Everyone else does it, so \u2665\u2660

https:///www.youtube.com/watch?v=6AE22obh8MA. This game is such a blatant ripoff of Silent Hill, I'm honestly surprised the dev didn't name it "Silenced Hills". The gameplay is another one of those "run from the enemy" jobs. And you will do a lot of running. And dying. And repeating the same level over and over until you ragequit. Another horror genre game that fails to live up to the hype. Rating: 1/10. Not the best I've seen but I just started it plus it shows effort from the developer(s) and has potential. Care to join my company as I play through this? here is my first part:

https://www.youtube.com/channel/UCP3y7qpsbRte3WL2GrXdsrw

Also you can join my steam Group here: http://steamcommunity.com/groups/Perisome

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